| Name: | | | |
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Photoshop Summer Packet 2019

Date:____

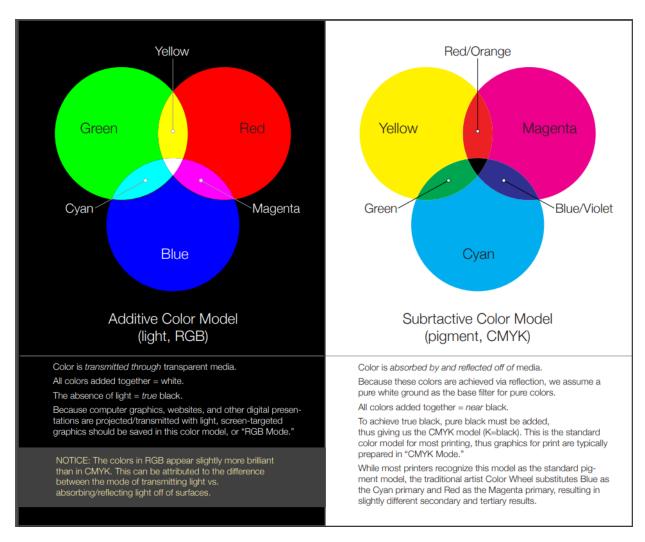
Course Objective: This course will focus on photo editing and marketing design with Adobe Photoshop and similar products in individual and group assignments. This summer packet is designed to help students retain required background knowledge for the course pertaining to 2D Art and Design Concepts.

Section 1: Color Theory Basics

Instructions: Use the diagram below to fill in the blanks.

| 1. | Light Primaries | use the | CC | olor | mod | e | ١. |
|----|-----------------|---------|----|------|-----|---|----|
|----|-----------------|---------|----|------|-----|---|----|

- The primary colors for light are _____, ____, and _____.
- 3. Pigment Primaries use the _____ color model.
- 4. The primary colors for pigments are _____, _____, and _____.
- 5. The _____color model is for digital images whereas the ____color model is for printing.

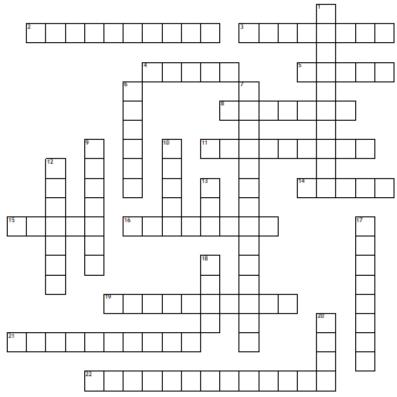


Section 2: Principles of Design and Elements of Art

Instructions: Complete the crossword for the Elements and Principles.

(Hint: Other words are foreground, background, and color)

- The Elements of Art are the building blocks to every type of work that is created. They are line, shape, value, form, tactile/visual texture, and space.
- Principles of Design are the basic principles that make art, good art. These include balance, pattern, contrast, emphasis, movement, hierarchy, rhythm, proportion, unity, and variety.



Across

- 2. The part of the artwork that appears furthest away from the 1. The size relationships of one object to another in an artwork.
- 3. Two opposites next to each other that cause each other to
- 4. What the eye sees when light is reflected off an object
- 5. He area in or around an object; positive or negative
- 8. A repetition of shapes or colors in a certain order, over and over.
- 11. The brightness and dullness of a color
- 14. When everything in your artwork works together and has a sense of completeness.
- 15. Space inside an enclosed line; Two-dimensional
- 16. The "ingredients" that make up a piece of art
- 19. The part of the artwork that appears closest to the viewer
- 21. These are created depending on how the elements are arranged by the artist
- 22. How an artworks looks like it would feel

- 6. The path the viewer's eye takes throughout the artwork.
- 7. How the surface of an artwork actually feels
- 9. Using lots of different elements in one artwork
- 10. The lightness and darkness of a color
- 12. Equalizing visual components of an artwork; symmetrical or asymmetrical
- 13. Another word for color
- 17. When one part of an artwork is dominant and stands out more than the rest
- 18. Three-dimensional artwork
- 20. The path of a moving dot; a dot that goes on a walk

Section 3: File Types

Instructions: Complete the charts for file types. Use the Infographics on the next page to assist you.

| Word | Definition |
|-----------------|--|
| Bitmap | |
| Raster Image | Image made up of individual pixels. This includes a BMP, PNG, JPG, etc. |
| Vector Image | Image created through mathematical lines and curves. This includes a EPS, SVG, PSD, Etc. |
| PSD | |
| PNG | |
| TIFF | |
| JPEG | |
| SVG | |
| GIF | |
| PDF | |

| Instructions: Check all of the boxes that apply to the file types. | | | | | |
|--|-----|-----|------|-----|-----|
| | SVG | JPG | TIFF | PNG | ВМР |
| Lossy | | | | | |
| Compression | | | | | |
| Lossless | | | | | |
| Compression | | | | | |
| Uncompressed | | | | | |
| | | | | | |
| Grayscale | | | | | |
| | | | | | |
| RGB | | | | | |
| | | | | | |
| CMYK | | | | | |
| | | | | | |
| Maintains | | | | | |
| Transparency | | | | | |



